The Innovation Odyssey 2026 was an intensive, 8-day engineering competition organized collaboratively by Tinkerers' Lab Nirma University and the Electronics and Communication Students' Organisation (ECO). Rather than a typical classroom format, it functions as a practical bootcamp-to-prototype incubator

The program runs through a structured 3-phase timeline:

- Phase 1 — Skill Bootcamp: Students receive hardware training in electronics (soldering, microcontrollers) and mechanical fabrication (CAD modeling, 3D printing).
- Phase 2 — Strategic Bidding & Pitching: Teams pitch their engineering solutions to a panel and use a system of allocated virtual points to bid for the technical components needed.
- Phase 3 — Lab Prototyping & Showcase: Teams receive full facility access to build, refine, and iteratively test working models before presenting them to faculty judges for evaluation.



